## **Drep Time Enrichment**

## Week Two March 23-27

Computer Lab: Mrs. Hansen's Web Page: <a href="https://snowhorse.davis.k12.ut.us/faculty-staff/teacher-pages/~board/teacherselementary-emily-hansen-board">https://snowhorse.davis.k12.ut.us/faculty-staff/teacher-pages/~board/teacherselementary-emily-hansen-board</a>

<u>1st-2nd Grades:</u> Choose a Keyboarding activity from my board that you love or maybe haven't tried before. Using your iPad and Educational Minecraft, create a Tree House in a world of your choice. Be creative!

<u>3rd-4th Grades:</u> Practice your keyboarding skills in Edutyping or challenge your friends to a virtual Nitrotype battle. Using your iPad and Educational Minecraft, create a book cover to your favorite book.

5<sup>th</sup>-6<sup>th</sup> Grades: Practice your keyboarding skills in Edutyping or challenge your friends to a virtual Nitrotype battle. Remix my Character Builder Project by searching for emhansen in Scratch. Using your iPad and Educational Minecraft create a world with buildings, people, animals, etc. Play Survival if you want.

Art Studio: Mrs. Stringham's Web Page: <a href="https://snowhorse.davis.k12.ut.us/faculty-staff/teacher-pages/~board/teacherselementary-terra-stringham-board">https://snowhorse.davis.k12.ut.us/faculty-staff/teacher-pages/~board/teacherselementary-terra-stringham-board</a>

1st-2nd Grades: Using your iPad and Educational Minecraft, design a new animal.

<u>3<sup>rd</sup>-4<sup>th</sup> Grades:</u> Using your iPad and Educational Minecraft, do the Classroom Building Challenge Patterns, Repetition, and Rhythm.

5<sup>th</sup>-6th Grades: Using your iPad and Educational Minecraft, do the Classroom Building Challenge Museum of Me.

P.E: Mrs. Morrell's Web Page: <a href="https://snowhorse.davis.k12.ut.us/faculty-staff/teacher-pages/">https://snowhorse.davis.k12.ut.us/faculty-staff/teacher-pages/~board/teacherselementary-karleen-morrell-board</a>

All Grades: Using your iPad and Educational Minecraft, do the Classroom Building Challenge of Build a Labyrinth. Take your design outside and use sidewalk chalk to recreate your project. Make it a Hopscotch (Hopping/Jumping) game and mix in some locomotor challenges. (Skipping, Galloping, Sliding, Leaping, Walking, Running) Challenge your family to navigate through your Labyrinth.